

~ En Passant ~

Newsletter of the North Penn Chess Club, Lansdale, PA – Winter 2018, Part 3

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This issue, for the most part, features 2018 Winter Robin games.

The purpose of these newsletters is to include as many games as possible by NPCC players irregardless of the strength of the participants.

Thanks to all for submitting games!

Games from the NPCC 2018

Winter Robin Tournament:

Round: 3

Submitted by Terance with his comments, as edited, and selected Fritz/Komodo comments [shown thusly].

White: Craig Gerland (1595)

Black: Terance Hall (1836)

Date: 1/17/2018 (Makeup Date)

[D45: Semi-Slav: 5 e3] **1.d4 d5 2.c4 e6**

3.Nc3 Nf6 4.Nf3 Nbd7 5.e3 [D]



(Terance - This surprised me as for a OGD you want to develop your dark square Bishop outside the pawn chain, so I was expecting Bg5 or Bf4. e3 is usually played if Black has played c6 on move 2 in the Slav.) **5...c6** (Terance - Here I was thinking what the best move to take advantage of not having Whites Black Square Bishop influence on my Kingside. I was thinking c5 but then White can play cxd5 exd5 and I have an isolated pawn, but I was not in that mood to play that. I missed the move a6, but I played c6 which is solid and goes with White's e3 move to transpose to the Semi-Slav.) [Komodo 11: 5...a6 6.Qc2 dxc4 7.a4 c5 8.Bxc4 Qc7 9.Qe2 Bd6 10.Bd2 0-0 11.0-0 b6 12.d5 Ne5 13.Nxe5 Bxe5 (Text cont. next col.)

(Cont. from prev.col.) 14.dxe6 Bxe6 15.Bxe6 fxe6, etc...] **6.Qc2 Bd6** (Terance - Here Bd6 is playable then Be7 as there is no Black Square Bishop from White to pin my f6 Knight and contest the h2 to b8 diagonal. The Bishop to d6 also aids in my plan to play e5 which is the key plan for Black.) **7.c5 [D]**



(Terance - White locks the pawn chain and makes known his intentions to attack on the Queenside. The Chess engines prefer Bd3, and Be2.) [Komodo 11: 7.Bd3 dxc4 8.Bxc4 e5 9.0-0 0-0 10.h3 a5 11.Bd2 exd4 12.exd4 Nb6 13.Bd3 h6, etc...]

7...Bc7 8.b4 0-0 (Terance - e5 is playable here also, I just like to get my king into safety first and bring the rook to the "e" file. a6 would weaken b6 and Whites Knight can jump in there by Na4 then Nb6.) **9.b5 [D]**



[The thematic attack.] (Terance - Good move, other moves where Be2, or Bb2, but b5 is more forcing.)

9...e5 [Trying to unravel the pawn chain.] (Terance - I was trying to decide to play e5 now or prepare it with Re8 first and play it after. I decided that (Text cont. next col.)

(Cont. from prev.col.) was no need to delay e5 as the Chess rule: Flank attack, attack back in the center, so b5 requires e5. It turns out that e5 and Re8 were equally good according to the engines.) **10.bxc6 bxc6 11.Be2 [D]**



11...exd4 (Terance - I spent some time here if I should play e4 or exd4. The engines prefer e4 with a slight advantage for Black as it cramps White's pieces (the b1 Bishop is shut in and so is the c3 Knight). I felt even though I could play e4 it would be a slow process to attack. By playing exd4 I open the center for attack but at the same time I activate (free) Whites pieces a concession I was willing to work with. In hindsight I would play e4 next time.) [Komodo 11: 11...e4 12.Nd2 Re8 13.Rb1 Nf8 14.Qa4 Qd7 15.0-0 Ng6 16.f4 exf3 17.Nxf3 a5, etc...]

12.exd4 [D]



(Terance - Here I had calculated if Craig played the interesting move Nxd4.) [Komodo 11: 12.Nxd4 Nxc5 13.Ba3 Bb6 14.Nxc6 Qd6 15.Nd4 Bd7 16.0-0 Rfc8, etc...]

12...Re8 13.0-0 Ba5 [D] (p.2) (Text cont. p.2)

Position after 13...Ba5 (From p.1)



(Cont.

from p.1) (Terance - Better was Ne4 or Nf8. I played Ba5 for tactics and to prevent Re1 as that would be a pin, but the Bishop was on a great diagonal on c7. The correct thought process should be what piece can I improve in the position which would be the d7 Knight and moved that to f8 to go to e6 or Ne4 and move Nd7 to Nf6. With Ba5 it gives White a slight advantage.) [13...Ne4 14.Bd3 Ndf6 15.Rb1=] **14.Bd3** [Black has a cramped position] **14...Nf8** [D]



(Terance - Correct, best move in the position as the Knight had no life on d7. I notice that this move gives scope to my light square Bishop, protects h7, and allows me to protect the c6 pawn if attacked. I didn't realize it but it does relinquishes the e5 square ((that is why the Bishop on a5 should of stayed on c7)) till after White's next move, but the engines say that Nf8 was best.) **15.Ne5 Bd7** (Terance - This move lets White keep the advantage. I was hoping that White would take my bad Bishop by Nxd7 as I didn't want to play Qc7. Never thought of the move Ng4!?) [Komodo 11: 15...Ng4!? 16.Nxc6 Qc7 17.Ne5 Nxe5 18.Nb5 Nf3+ 19.gxf3 Qe7 20.Qb3 Bh3 21.Qxd5 Rad8, etc...]

16.Bd2 Ne6 [D] (Next col.) **17.Be3 Nxc5** [D] (Next col.) (Terance - I was impelled to play this to resolve the situation in the center. I had calculated after Nxc5 Nxd5 and came to the conclusion it was an equal position.) **18.dxc5?!** (Text cont. next col.)

Position after 16...Ne6 (From prev. col.)



Position after 17...Nxc5 (From prev. col.)



(Cont. from prev. col.) [18.Nxf7!? looks like a viable alternative 18...Qe7 19.Nd6 (Komodo 11: 19.dxc5 Qxf7 20.Bd4 Rab8 21.Ne2 g6 22.Rab1 Bc7 23.Rxb8 Rxb8 24.f4 Re8 25.Ng3 Ng4 26.Qc1 Qe7, etc...) 19...Qxd6 20.dxc5=; Komodo 11.2.2 64-bit: 18.Nxd5 Nxd3 19.Nxf6+ Qxf6 20.Nxd7 Qd6 21.Nc5 Bc7 22.g3 Nb4 23.Qc4 Nd5 24.Rac1 Bb6 25.Bd2 Qf6, etc...]

18...Rxe5 [White has an active position. Black has a new protected passed pawn: d5] **19.Bd4 Rh5** (Terance - Re8 keeps an advantage.) **20.Be2?!** (Terance - f4 was much better. Be2 allows Black to keep his pawn advantage.) **20...Rh4** [D]



(Terance - I thought a lot on this move as I was calculating Bf5 and all (Text cont. next col.)

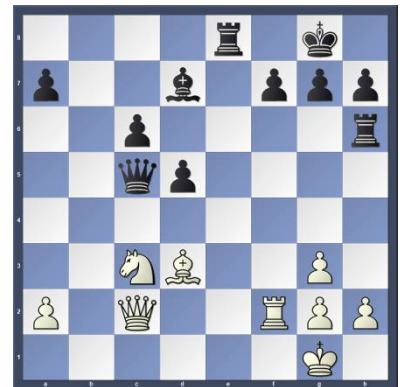
(Cont. from prev. col.) the tactics but decided to go on a more solid choice.) [20...Bf5!? 21.Bd3 Ne4 22.Nxe4 dxe4 23.Be2 Rxb2 24.Kxb2 Qxd4 25.Kg1] **21.Be5 Bc7 22.Bg3 Bxg3 23.fxg3 Rh6** [D]



(Terance - This kills any threats to my Kingside.) **24.Rf2 Qe7** (Terance - Attacking the c5 pawn.) **25.Rb1?!** [(Terance - This gives up a key pawn but White does not have any good moves anyway.) [25.Bf3!?] **25...Qxc5++** [D]

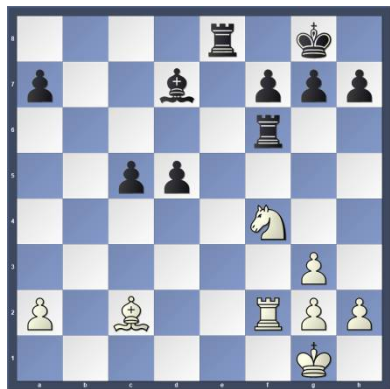


26.Bd3? Ng4 27.Rbf1 (Terance - It goes downhill from here.) **27...Nxf2** [Better is 27...Rxh2!? might be the shorter path 28.Ne4 Qe3 29.Qd2 dxe4 30.Bc4 Qxf2+ 31.Rxf2++ Komodo 11.2.2 64-bit: 31...e3 32.Rxf7 exd2 33.Rxd7+ Kf8 34.Be2 Ne5 35.Rxd2 Rh6 36.Bf3 Rf6 37.Rc2 Rb8 38.Kf2 Rb4, etc...]

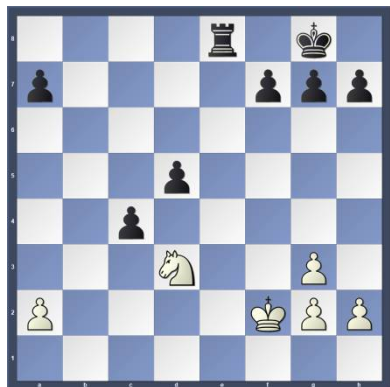


29.Ne2 Qxc2 (Terance - Just trading down to push my 2 passed pawns.) **30.Bxc2 c5** [Better is 30...Bg4 and (Text cont. p.3)]

Cont. from p.2) Black can already relax
31.Bd3 Re3 32.Nc1 Re1+ 33.Rf1 Rxf1+
34.Bxf1-+] **31.Nf4 Rf6 [D]**



[Better is 31...Re1+ makes it even easier
for Black 32.Rf1 Rxf1+ 33.Kxf1 d4-+]
32.Kf1 (Terance - Can't play Nxd5 as
Re1 with a mate in one.) **32...Bb5+**
33.Bd3 Bxd3+ 34.Nxd3 Rxf2+
35.Kxf2 c4 [D]



[35...c4 36.Nb2 c3-+] **0-1**

Something new has been added.
Copy and paste the link below into
your browser and push enter. A
Chess Base html file will open. You
will be able to scroll thru the entire
game with all of the com-
ments/variations intact. Nothing
edited out! Henceforth this will
become a standard feature in all the
newsletters.

<http://view.chessbase.com/cbreader/2018/1/18/Game232667484.html>

Round: 3

Submitted by Robert with selected Fritz
comments [shown thusly].

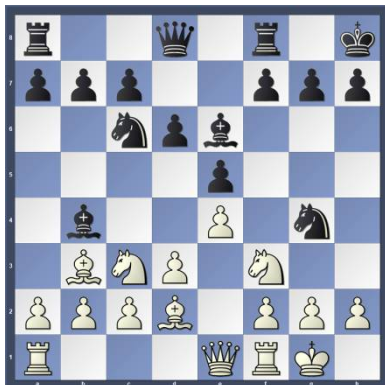
White: Robert Hepp (1306)

Black: Dr. Arthur Martella (1178)

Date: 1/19/2018

[C42: Petroff Defense: 3 Nxe5 and unusual
White 3rd moves] **1.e4 e5 2.Nf3 Nc6**
3.Bc4 Nf6 4.Nc3 Bb4 5.d3 d6 6.O-O
0-0 7.Bd2 Be6 8.Bb3 Kh8 9.Qe1 Ng4
[D] (Next col.) **10.Bxe6 fxe6** [Black
has new doubled pawns: e5+e6] (Text
cont. next col.)

Position after 9...Ng4 (From
prev.col.)



(Cont. from prev. col.) **11.Bg5**
Qe8 12.h3 Nf6 13.a3 Ba5 14.b4
Bb6 15.a4 Nxb4 16.Qd1 Qg6
17.Nb5 h6 18.Qd2?? [D]



[18.Bd2!? a5 19.Rb1] **18...Nc6??**
[Forfeits the advantage.] [Better is
18...hxg5 and Black takes home the
point 19.a5 Bc5 20.Qxg5 Qf7-+]
19.a5 Bd4 20.c3 Bc5 21.Nxc7
Rac8 [Better is 21...hxg5!? should be
investigated more closely 22.Nxa8
g4] **22.Nxe6 Rf7** [Better is 22...hxg5
23.Nxf8 Rxf8 24.Qxg5 Qf7] **23.d4??**
[A transit from better to worse] [Bet-
ter is 23.Nh4!? Qh5 24.Bxf6 Rxf6
25.Nxc5 dxc5 26.Nf5±] **23...exd4**
[Better is 23...Nxe4 24.Qc2 exd4
25.Nxc5 dxc5] **24.cxd4?? [D]**



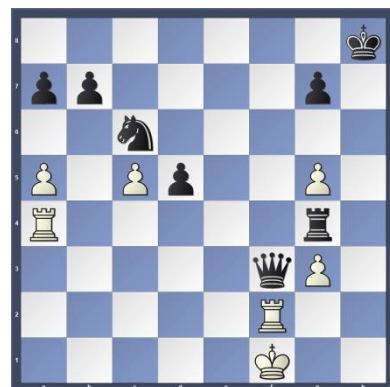
[There were better ways to keep up
the pressure] [Better is 24.Bxf6 the
rescuing straw 24...dxc3 25.Bxc3
Qxe6 26.Qd3=] **24...Nxe4 25.Qe3**
Qxe6 (Text cont. next col.)

(Cont. from prev. col.) **26.dxc5**
Rf5 [Better is 26...hxg5 27.cxd6 Qf5-
+] **27.h4?** [Better is 27.Bf4 Nxc5
28.Qxe6 Nxe6 29.Bxd6] **27...hxg5**
28.hxg5 Re8 29.Rfe1 Qf7 [Better
is 29...dxc5 secures the point 30.Qc1
Qd5-+] **30.Ra4?** [Better is 30.g6!?
Qd7 31.Nd2] **30...d5 31.g4?? [D]**

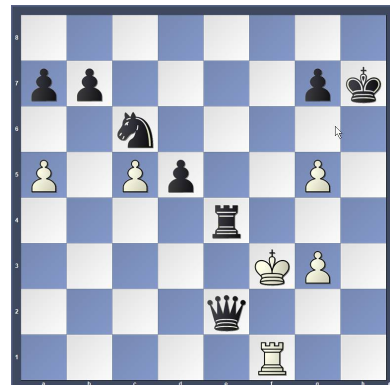


[Shortens the misery for White] [Bet-
ter is 31.a6 bxa6 32.Rxa6-+]

31...Rf4 [Better is 31...Rxf3 and
Black can already relax 32.g6 Rxe3
33.gxf7 Rxe1+ 34.Kg2 Rf8-+]
32.Qe2 Rxc4+ 33.Kf1 Ng3+
34.fxc3 Rxe2 35.Rxe2 Qxf3+
36.Rf2 [D]



36...Qh1+ 37.Ke2 Rxa4 38.Rf8+
Kh7 39.Rf1 Re4+ 40.Kf2 Qh2+
41.Kf3 Qe2# [D]



0-1

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<http://view.chessbase.com/cbreader/2018/2/4/Game532308765.html>

Round: 4

Submitted by Olin with my comments and selected Fritz/Komodo comments [shown thusly].

White: Knox Bickford (1380)

Black: Olin Mastin (1500)

Date: 1/26/2018

[E61: King's Indian: Early deviations for White, including Smyslov System] **1.d4**

Nf6 2.Nf3 g6 3.Bg5 Bg7 4.e3 d6

5.Be2 Nbd7 6.O-O O-O 7.c4 c6 8.Nc3

Qc7 [D]



9.Qd2 Re8 10.Rac1 Nf8 11.h3 Bf5

12.Bd3 Bxd3 13.Qxd3 [Komodo 11:

13.Qxd3 h6 14.Bh4 N8d7 15.Rfd1 Rad8

16.b4 a5 17.b5 c5 18.a3 cxd4 19.exd4 Rc8

20.Na4 b6 21.Qe3] e5 14.Bxf6 Bxf6

15.Ne4 [D]



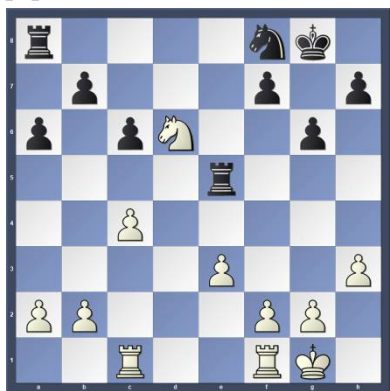
15...Bg7 16.Qa3! a6 [Better is

16...exd4 would keep Black alive 17.Nxd6

Red8=] 17.Qxd6 Qe7 18.Qxe7 Rxe7

19.dxe5 Bxe5 20.Nxe5 Rxe5 21.Nd6

[D]



(Text cont. next col.)

(Cont. from prev. col.) **21...b5**

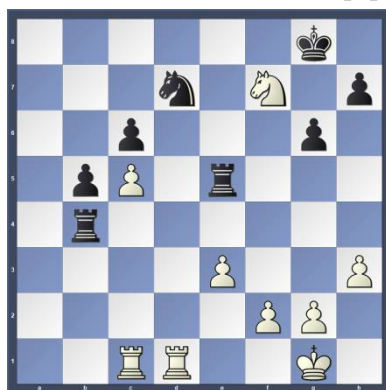
[Komodo 11: 21...Re7 22.e4 Rd8

23.Rcd1 b6 24.f4 f6 25.b4 Ne6, etc...]

22.c5 Nd7 23.b4 a5 [Attacks the

pawn chain] 24.a3 axb4 25.axb4

Ra4 26.Rfd1 Rxb4 27.Nxf7 [D]

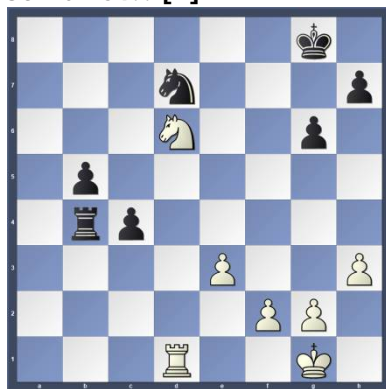


27...Rxc5 28.Nd6?? [weakening

the position] [Better is 28.Rxc5 Nxc5

29.Ne5] 28...Rxc1 29.Rxc1 c5

30.Rd1 c4?? [D]



[Rereleasing the pressure on the opponent] [Better is 30...Nb6] (Olin - Of

course! Get the Knight off the file

controlled by White's Rook!) Komodo

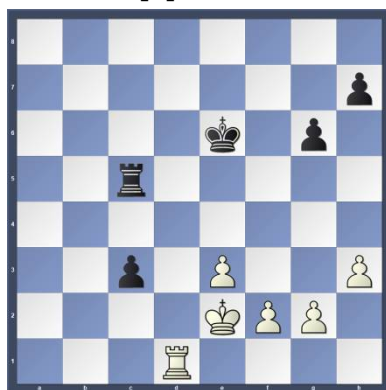
11: 30...Nb6 31.f4 Kf8 32.Kf2 Rb2+

33.Kf3 c4 34.Ne4 Ke7 35.Ra1 b4,

etc...] **31.Nxb5 Rxb5 32.Rxd7**

Rc5 33.Rd1 Kf7 34.Kf1 Ke6

35.Ke2 c3 [D]



(Olin - Very bad!) [Better is

35...h6!?±] [Komodo 11: 35...Ra5

36.Rd4 Ra2+ 37.Kf3 c3 38.Rc4 c2

39.e4 Ke5 40.Kg3 Rb2 41.f4+ Ke6

42.Kf3 Kd6 43.Ke3 Ra2 44.Kd3

c1N+?!] [D] (Next col.) (Text cont.

next col.)

(Position after 44...c1N+?!) (From prev. col.)

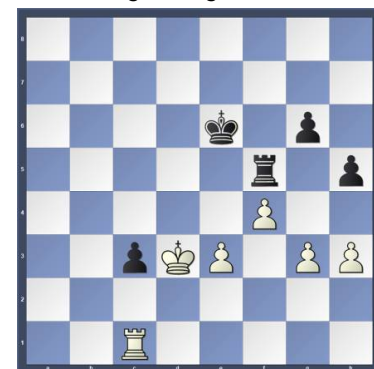


Analysis Diagram

(Cont. from prev. col.) (Olin - Interesting move by Komodo!) 45.Rxc1

Rxg2 46.h4 Rh2] **36.Rc1+- h5**

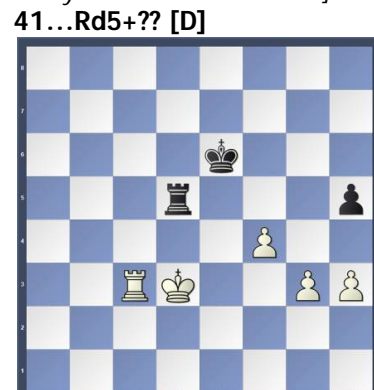
37.Kd3 Rg5 38.g3 Rf5 39.f4 [D]



39...g5 40.Rxc3 gxf4 41.exf4

[Better is 41.gxf4 and White can already relax 41...Rb5 42.e4+-]

41...Rd5+?? [D]



[The pressure is too much, Black crumbles] [Better is 41...h4+-]

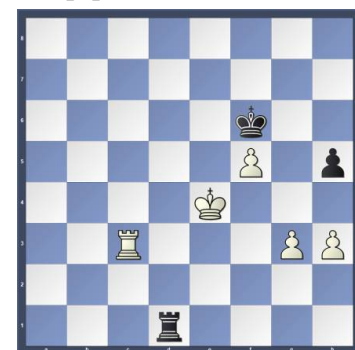
42.Ke4 Rd1 [42...Rd6 43.Rc5 h4

44.Rh5+-] [Komodo 11: 42...Rb5

43.f5+ Kf6 44.Rc6+ Kg7 45.Kf4 Rb3

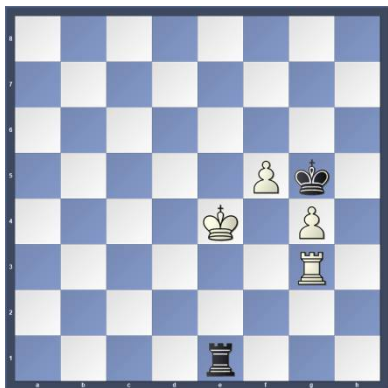
46.g4 h4 47.Rc7+ Kf8, etc...] 43.f5+

Kf6 [D]

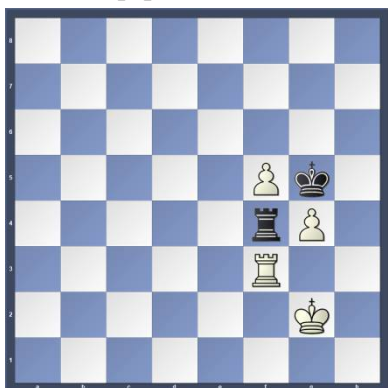


(Text cont. p.5)

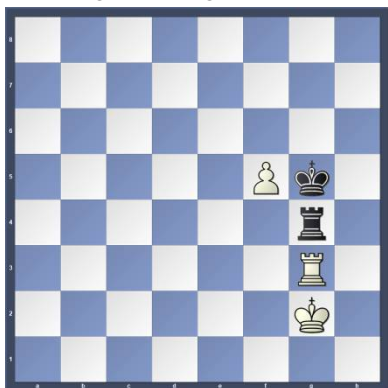
(Cont. from p.4) **44.g4** [Better is 44.Rc6+ makes it even easier for White 44...Ke7 45.g4+–] **44...hgx4 45.hgx4** [Better is 45.Rc6+ and White has triumphed 45...Kf7 46.hgx4+–] **45...Kg5 46.Rg3** [Better is 46.Rc8 might be the shorter path 46...Re1+ 47.Kf3 Rf1+ 48.Kg2 Ra1 +–] **46...Re1+? [D]**



[46...Ra1 47.Ke5+–] **47.Kf3** [Better is 47.Kd5 seems even better 47...Ra1 48.Rc3+–] **47...Rf1+ 48.Kg2** [Better is 48.Ke3! Re1+ 49.Kf2+–] **48...Rf4 49.Rf3?? [D]**

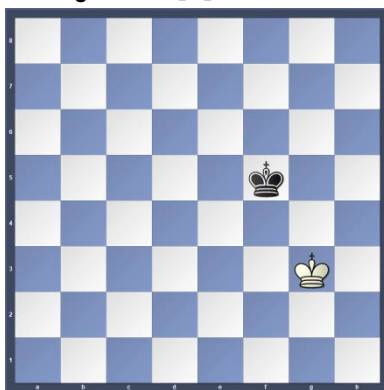


(Olin - Bad move for Knox.) [49.Kh2!±; Komodo 11: 49.Kh3 Rc4 50.f6 Kxf6 51.Kh4 Rc8 52.Ra3 Rh8+, etc...] [49.Kh2!±] **49...Rgx4+ 50.Rg3 [D]**



(Olin - This was a blunder by Knox. He did not intend this rook move but he had to make a move with it because he picked it up!) (Olin - However, at this point, the game may have been a draw anyway as per Komodo analysis (Text cont. next col.)

(Cont. from prev. col.) previous move, 49.Kh3, etc...) **50...Rgx3+ 51.Kgx3 Kxf5 [D]**



1/2–1/2

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<http://view.chessbase.com/cbreader/2018/1/27/Game803644359.html>

Round: 4

Submitted by Terance with his comments (as edited) and selected Fritz/Stockfish comments [shown thus-ly].

White: Terance Hall (1836)

Black: Michael O'Gara, (1677)

Date: 1/26/2018

[D36: Queen's Gambit Declined: Exchange Variation: Main line (5 Bg5 c6 6 Qc2)] **1.d4** (Terance - Here is a game one of those near perfect games where there were no bad moves except the one that lost the game for Black. It shows two plans one for White and one for Black. As for White it shows that if you have a plan whether it is good or bad to always follow it through the best you can.) **1...d5 2.c4 e6** (Terance - I was expecting Mike's typical Slav in which I was prepared for so I was surprised to see a QGD.) **3.Nc3 Nf6 [D]**



4.cxd5 exd5 5.Bg5 Nbd7 (Terance - Here Black sets a common trap for White to fall into. White should never take the d5 pawn (Text cont. next col.)

(Cont. from prev. col.) with Nxd5? here. See analysis for next move.)

6.e3 (Terance - Not going for the Nxd5 trap.) **[6.Nxd5? [D]**



Analysis Diagram

[Stockfish 23: 6...Nxd5! 7.Bxd8 Bb4+ 8.Qd2 Kxd8 9.e3 N7f6 10.Bd3 Bxd2+ 11.Kxd2 And black is up a minor piece!] [D]



Analysis Diagram

6...c6 7.Qc2 (Terance - When c6 is played here Kasparov suggest Qc2 but mainly where the Bishop is at e7 and the Knight is still at the b8 square to prevent Bf5.) **7...Be7 8.Bd3 [D]**



(Terance - Here we have the Carlsbad pawn structure in which one of the main plans is to play the minority attack against Black. I was thinking of this plan once I am finished developing.) **8...h6 9.Bh4 b6** (Terance - I was not expecting this move but playable. Common theory is 0–0 or Nh4.) **10.Nge2** (Terance - In hindsight maybe Nf3 is better than Nge2 since Black's Bishop is going to b7 as the chess engines suggest. Nge2 is normally played to have a few more options to attack on the Kingside than Nf3.) (Text cont. p.6)

(Cont. from p.5) **10...Bb7 11.0-0 0-0 12.Rab1** (Terance - I was trying to decide on a plan here to play, move my rooks to the d and e files to support an e5 push and Kingside attack or go for an minority attack on the Queenside. I figured on the minority attack as Black has already weakened his Queenside pawn structure with b6 and I see him preparing c5. The engine suggested three top moves in this order: 1 Rac1, 2 Rfd1, and 3 a3. I personally like h3 also.) **12...Re8 13.b4 [D]**

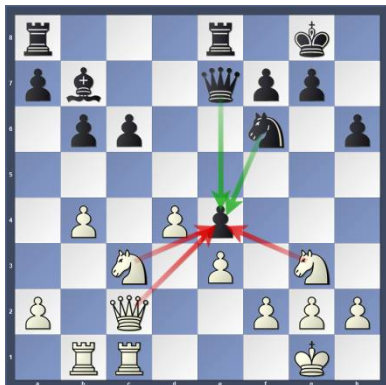


(Terance: Following through with my plan even though I thought h3 was a slightly better move as the engines thought. I saw that b4 prevents c5 and then push b5 at the right time.) [Stockfish 23: 13.h3 a5 14.Rfe1 Nf6 15.Rbc1 Ne6, etc...]**3...Ne4** (Terance - Typical Lasker Defense in the QGD with Ne4 which I was expecting. ((1 d4 d5 2 c4 e6 3 Nc3 Nf6 4 Bg5 Be7 5 e3 O-O 6 Nf3 h6 7 Bh4 Ne4 8 Bxe7 Qxe7)).)**14.Bxe7** (Terance - Bxe4 is playable also but Bxe7 is slightly stronger.) **14...Qxe7 15.Bxe4** (Terance - Slightly better was Nxe4 as now my light squares become weak and my Knights are in each other's way as we will see as the game progresses.) [Stockfish 23: 15.Nxe4 dxe4 16.Bc4 Nf6 17.a4 Rac8 18.Rfc1 Rc7, etc...]**15...dxe4 16.Rfc1 [D]**



(Terance: Time to take stock. Black has a potential weakness on c6 so I moved the Rook over to add some pressure down the open file. (Text cont. next col.)

(Cont. from prev. col.) I have some pressure on the e4 pawn which is serving its purpose in blocking Black's Bishop but cramping me somewhat. My Knights don't have much of a life especially the c3 Knight.) **16...Nf6 17.Ng3 [D]**



[e4 draws heavy fire] (Terance: Here I thought I have to put my Knight on a better square. Nf4 is slightly better but I didn't like g5. I played Ng3 to put pressure on e4 to keep Black's Knight on f6 and prevent it moving to d5 ((a better square)) putting pressure on my b4 pawn. a4 was a better move.) [17.Qa4 Rec8=; Stockfish 23: 17.a4 Rac8 18.Qb3 Ba6 19.b5 cxb5, etc...]**17...h5** (Terance - Good move which I expected might be played. I was also looking at Ba6 and it going to Bd3, but I saw no advantage of it being there as I move my Rook to b2 to avoid the skewer. Also, Bc8 looks better at a later time in the game.) [Stockfish 23: 17...Ba6 18.Rb2 Bd3 19.Qd2 Rac8, etc...]**18.Qd1** (Terance - Putting pressure on h5 now black has to make a choice. Nge2 or h3 were equally alternate moves also.) **18...g6 [D]**

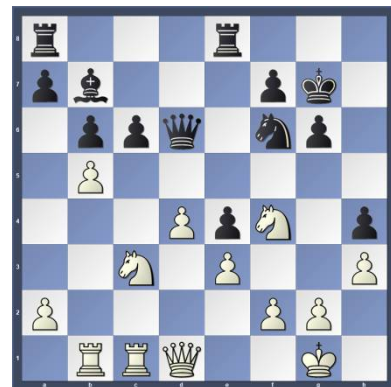


(Terance: This move makes my Knight look silly. Also, h4 works for Black as the Knight will get trapped if it goes to f5 hitting the Queen and the h4 pawn but after Qd7 and then g5 (Text cont. next col.)

(Cont. from prev. col.) the Knight gets trapped after it takes the h4 pawn.) [Stockfish 23: 18...h4 19.Nh5 (19.Nf5? Qd7 20.Nxh4 g5, etc...)**19...h3 20.gxh3 Bc8 21.b5 c5 22.dxc5 Bxh3, etc...]** **19.Nge2** (Terance - Most reasonable choice other than h3.) **19...h4 20.Nf4 [White plans d5]** (Terance: I trying to hold my position tactically by putting pressure on the center. I was looking at h3 and Qb3 here also which were equally playable.) **20...Qd6 [Stockfish 23: 20...Nd5 21.Nfxd5 cxd5 22.h3 Rac8, etc...]** **21.h3 [D]**



(Terance: This stops the nonsense of Black's Knight coming into g4 harassing my King.) **21...Kg7** (Terance - To me this move was a sign that I needed to follow through with my minority attack plan. I needed to get my pieces into the game and open lines for my Rooks and Knights to move. To me I had to play tactically to prevent Black from pushing g5 with an advantage.) **22.b5 [D]**



(Terance: This move even though is equal it gives me the initiative and both players have to play precise chess. At this time Blacks was getting into a little time pressure.) [Stockfish 23: 22.a4 Ba6 23.a5 Rec8 24.d5 Qe5, etc...]**22...Rh8** (Terance - Rec8 was slightly better.) **23.bxc6** (Terance - The engines prefer a4.) (Text cont. p.7)

(Cont. from p.6) [Stockfish 23: 23.a4 Rhc8 24.Qb3 g5 25.Nfe2 cxb5, etc...]
23...Bxc6 24.d5 [D]

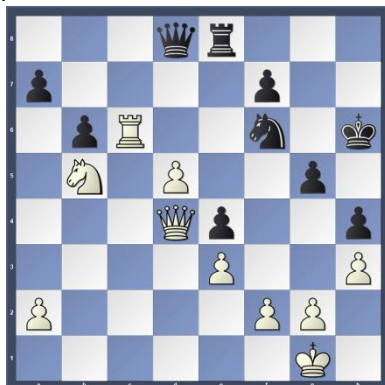


(Terance: Pushing my passed pawn which keeps Black busy as not to play g5. I see now that I can allow g5 and move the Knight back to e2 if need be.) **24...Bd7 25.Qd4!? [D]**



(Terance: I was somewhat proud of this move as it pins the Knight and prevents g5 again tactically.) **25...Rae8** (Terance - Best move.) [25...g5?? Stockfish 230118 64 BMI2: 26.Nxe4 Qe7 27.Nxg5 Qd6, etc...]
26.Nb5 (Terance - A forcing move.) **26...Bxb5 27.Rxb5 Rc8 28.Rbb1 Kh6** (Terance - This move gives White the advantage.) **29.Ne2** (Terance - Better is Qa4, but I wanted to reposition my Knight to c3 to put pressure on e4 and hold d5. Tactically Black can't take the d5 pawn.) **29...g5** [29...Kg7 30.Rxc8 Rxc8 31.Rd1=; Not 29...Nxd5? Stockfish 23: 30.Rxc8 Rxc8 31.Nf4 Qc5, etc...]
30.Nc3 Rhe8 31.Nb5 Rxc1+ 32.Rxc1 Qd8?? (Terance - Black was in time pressure and cracks, as the only move is Qe5 to keep the game going.) [Better is 32...Qe5 is the best chance 33.Rc6 Qxd4 34.exd4 Kg7]
33.Rc6 [D] (Next col.) (Terance: This seals the game!) **33...Kg7 34.Nd6 Rf8** [34...Kg8 35.Nxe8 Nxe8+]
35.Nxe4 [Stockfish 23: 35.Nf5+!? Kg6 36.g4 Re8 37.Nd6 Re7, etc...]
35...Qxd5 36.Qxf6+ Kg8 37.Qxg5+ [Better is 37.f3 and White wins 37...Re8 38.Qh6 Qxc6 39.Qxc6+]
 (Text cont. next col.)

Position after 33.Rc6 (From prev. col.)



(Cont. from prev. col.) **37...Qxg5 38.Nxg5 f6 39.Nf3 Rf7 40.Nxh4 Kg7 41.Kf1 [D]**



1-0

Copy and paste the link below into your browser:

<http://view.chessbase.com/cbreader/2018/2/8/Game886167140.html>

Round: 4

Submitted by Olin with my comments and selected Fritz/Komodo comments [shown thusly].

White: Olin Mastin (1500)

Black: Will Moyer (1521)

Date: 2/2/2018

[D02: 1 d4 d5 2 Nf3 sidelines, including 2...Nf6 3 g3 and 2...Nf6 3 Bf4]

1.d4 d5 2.Nf3 Nf6 3.Bf4 b6 4.e3 e6 5.Nbd2 Bd6 6.Bg3 0-0 7.c3 Nbd7 8.Ne5 [D]



(Text cont. next col.)

(Cont. from prev. col.) **8...Bb7 9.Be2 Qe7 10.Qc2 Rac8 11.0-0-0 [D]**



(Olin - Bad idea! Komodo recommends 11.a4 to be followed by 0-0, not 0-0-0!) **11...c5 12.f3?? [D]**



(Olin - An even worse idea!! I thought I could play e4 later, but instead, I gave my opponent an opportunity to attack my Bishop on g3! Komodo likes 12.h4 here to be followed by 13.Nxd7, 14.Bxd6, and then moving the King to a safer square, 15.Kb1, clearing the way for a Kingside pawns advance. Therefore, in that sense, long castling may not have been that bad. Otherwise, I consider this to be a losing move because I neglected King safety first!) **12...Nh5** (Olin - Komodo does not recommend this move for Black, but likes 12...c4 instead.) **13.Nxd7 Qxd7 14.Bxd6 Qxd6 15.g4 [D]**



(Olin - Once again, Komodo says 15.Kb1. Get that King to safety before any kingside maneuvers.) (Text cont. p.8)

(Cont. from p.7) **15...Nf6 16.h4** (Olin – And yet once again, Komodo says 16.Kb1.) **16...cxd4 17.exd4 e5 18.Nf1 Rc7 19.Ne3 Rfc8 20.Nf5?** [D]



(Olin – All this did was to chase Black's Queen to a formable attacking square, i.e. 20...Qb4! Oddly, Komodo considers this to be Black's second best move. The wry dragon still likes 20...Qe6 better.)

20...Qb4! 21.Rd3 e4 22.fxe4 [22.Re3!?=] **22...Nxe4** [D]



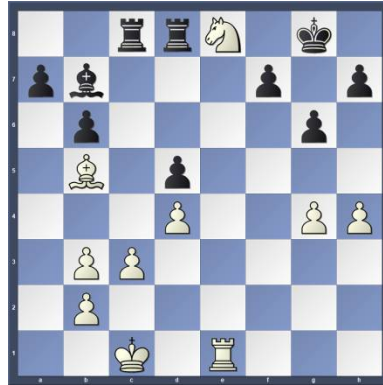
[Better is 22...dxe4 23.Re3 Nd5]

23.Qb3?? [Better is 23.a3!? and White could well hope to play on 23...Qf8 24.Re3=] **23...Qxb3** [Better is 23...Qa5!? 24.Rhh3 g6 25.Nh6+ Kg7 26.Nxf7 Rxf7--+] **24.axb3 Nf2 25.Re1 g6** [D]



[25...Nxd3+ 26.Bxd3 Kf8 27.Rf1] **26.Nd6** [Better is 26.Rf3 would keep White in the game 26...Nxd3+ 27.Bxd3 Rd8 28.Ne8 Rcc8 [Better is 28...Rc6 29.g5 Re6 30.Nf6+ Kg7] **29.Bb5??** [D] (Next col.) (Text cont. next col.)

Position after 29.Bb5?? (From prev. col.)



(Cont. from prev. col.) [Better is 29.Nf6+ the only rescuing move 29...Kg7 30.g5=] **29...a6 30.Bd7 Rb8??** [There were better ways to keep up the pressure.] [Better is 30...Rxe8 and the scales tip in favor of Black 31.Bxe8 Kf8--+] **31.Nf6+ Kg7 32.Ne8+?** [32.g5 Bc8 33.Bxc8 Rbxc8] **32...Kh8** [Better is 32...Rxe8 with excellent chances for Black 33.Bxe8 Kf8--+] **33.Nf6 h6** [D]



34.h5? [White wins space] [Better is 34.g5!? would keep White alive 34...hxg5 35.hxg5] **34...Kg7 35.Ne8+ Kf8 36.Nf6** [D]

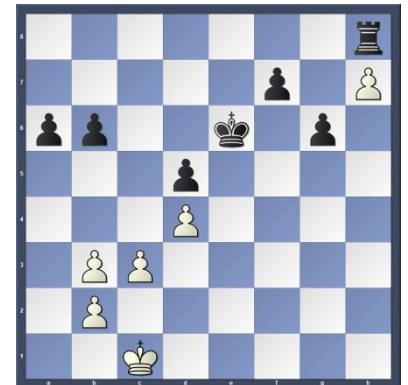


36...Bc8 37.Re8+?? [A blunder in a bad position.] [Better is 37.Bxc8 Rbxc8 38.hxg6 fxg6 39.g5] **37...Rxe8-- 38.Bxe8 Ke7** [D] (Next col.) (Text cont. next col.)

Position after 38...Ke7 (From prev. col.)



(Olin – Game over.) **39.g5 hxg5 40.Ng8+ Kxe8 41.h6 Kf8 42.Nf6 Be6 43.Nh7+ Ke7 44.Nxg5 Rh8 45.h7 Kf6 46.Nxe6 Kxe6** [D]



0-1

Copy and paste the link below into your browser for a complete analysis with nothing edited out:

<http://view.chessbase.com/cbreader/2018/2/13/Game115893671.html>



Ira Siegel vs. Robert Pisciotta

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This concludes this issue. More games in next issue.