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This issue, for the most part, features 2018 Winter Robin games.
The purpose of these newsletters is to include as many games as possible by NPCC players regardless of the strength of the participants.
Thanks to all for submitting games!

Games from the NPCC 2018 Winter Robin Tournament:
Round: 3
Submitted by Terance with his comments, as edited, and selected Fritz/Komodo comments [shown thusly].
White: Craig Gerland (1595)
Black: Terance Hall (1836)
Date: 1/17/2018 (Makeup Date)

(Terance - This surprised me as for a QGD you want to develop your dark square Bishop outside the pawn chain, so I was expecting Bg5 or Bf4. e3 is usually played if Black has played c6 on move 2 in the Slav.) 5...c6 (Terance - Here I was thinking what the best move to take advantage of not having Whites Black Square Bishop influence on my Kingside. I was thinking c5 but then White can play cd5 exd5 and I have an isolated pawn, but I was not in that mood to play that. I missed the move a6, but I played c6 which is solid and goes with White's e3 move to transpose to the Semi-Slav.) [Komodo 11: 5...a6 6.Qe2 dxc4 7.a4 c5 8.Bxc4 Qc7 9.Qe2 Bd6 10.Bd2 0–0 11.0–0 b6 12.d5 Ne5 13.Nxe5 Bxe5 (Text cont. next col.)

(Cont.from prev.col.) 14.dxe6 Bxe6 15.Bxe6 fxe6, etc...) 6.Qc2 Bd6 (Terance - Here Bd6 is playable then Be7 as there is no Black Square Bishop from White to pin my f6 Knight and contest the h2 to b8 diagonal. The Bishop to d6 also aids in my plan to play e5 which is the key plan for Black.) 7.c5 [D]

(Terance - White locks the pawn chain and makes known his intentions to attack on the Queenside. The Chess engines prefer Bd3, and Be2.) [Komodo 11: 7.Bd3 dxc4 8.Bxc4 e5 9.0–0 0–0 10.h3 a5 11.Bd2 exd4 12.exd4 Nb6 13.Bd3 h6, etc...]
7...Bc7 8.b4 0–0 (Terance - e5 is playable here also, I just like to get my king into safety first and bring the rook to the "e" file. a6 would weaken b6 and Whites Knight can jump in there by Na4 then Nb6.) 9.b5 [D]

(The thematic attack.) (Terance - Good move, other moves where Be2, or Bb2, but b5 is more forcing.) 9...e5 [Trying to unravel the pawn chain.] (Terance - I was trying to decide to play e5 now or prepare it with Re8 first and play it after. I decided that) (Text cont. next col.) (Cont. from prev.col.) was no need to delay e5 as the Chess rule: Flank attack, attack back in the center, so b5 requires e5. It turns out that e5 and Re8 were equally good according to the engines.) 10.bxc6 bxc6 11.Be2 [D]

11...exd4 (Terance - I spent some time here if I should play e4 or exd4. The engines prefer e4 with a slight advantage for Black as it cramps White's pieces (the b1 Bishop is shut in and so is the c3 Knight). I felt even though I could play e4 it would be a slow process to attack. By playing exd4 I open the center for attack but at the same time I activate (free) Whites pieces a concession I was willing to work with. In hindsight I would play e4 next time.) [Komodo 11: 11...e4 12.Nd2 Re8 13.Rb1 Nf8 14.Qa4 Qd7 15.0–0 Ng6 16.f4 exf3 17.Nxf3 a5, etc...]
12.exd4 [D]

12...Nxe4 (Terance - I had calculated if Craig played the interesting move Nxd4.) [Komodo 11: 12.Nxd4 Nxc5 13.Ba3 Bb6 14.Nxc6 Qd6 15.Nd4 Bd7 16.0–0 Rfc8, etc...) 12...Re8 13.0–0 Ba5 [D] (p.2) (Text cont. p.2)
from p.1) (Terance - Better was Ne4 or Nf8. I played Ba5 for tactics and to prevent Re1 as that would be a pin, but the Bishop was on a great diagonal on c7. The correct thought process should be what piece can I improve in the position which would be the d7 Knight and moved that to f8 to go to e6 or Ne4 and move Nd7 to Nf6. With Ba5 it gives White a slight advantage.) [13...Ne4 14.Bd3 Ndf6 15.Rb1=] 14.Bd3 [Black has a cramped position] [Terance - Correct, best move in the position as the Knight had no life on d7. I notice that this move gives scope to my light square Bishop, protects h7, and allows me to protect the c6 pawn if attacked. I didn’t realize it but it does relinquishes the e5 square ((that is why the Bishop on a5 should of stayed on c7)) till after White’s next move, but the engines say that Nf8 was best.] 15.Ne5 Bd7 (Terance - This move lets White keep the advantage. I was hoping that White would take my bad Bishop by Nxd7 as I didn’t want to play Qc7. Never thought of the move Ng4?!) [Komodo 11: 15...Ng4? 16.Nxc6 Qc7 17.Ne5 Nxe5 18Nb5 Nf3+ 19.gxf3 Qe7 20.Qb3 Bh3 21.Qxd5 Rad8, etc... ] 16.Bd2 Ne6 [D] (Next col.) 17.Be3 Nxc5 [D] (Next col.) (Terance - I was impelled to play this to resolve the situation in the center. I had calculated after Nxc5 Nxd5 and came to the conclusion it was an equal position.) 18.dxc5?! (Text cont. next col.) (Terance - I thought a lot on this move as I was calculating Bf5 and all) (Cont. from prev. col.) the tactics but decided to go on a more solid choice.) [20...Bf5? 21.Bd3 Ne4 22.Nxe4 dxe4 23.Be2 Rxe2 24.Kxe2 Qxd4 25.Kg1] 21.Be5 Bc7 22.Bg3 Bxg3 23.fxg3 Rh6 [D] (Cont. from prev. col.) 26.Bd3? Ng4 27.Rf1 (Terance - It goes downhill from here.) 27...Nf5 [Better is 27...Rxe5! might be the shorter path 28.Ne4 Qe3 29.Qd2 dxe4 30.Bc4 Qxf2+ 31.Rxf2+ Komodo 11.2.2 64-bit: 31...e3 32.Rxh7 exd2 33.Rxd7+ Kf8 34.Be2 Ne5 35.Rxd2 Rh6 36.Bf3 Rf6 37.Rc2 Rb8 38.Kf2 Rb4, etc... ] 28.Rxf2 Re8 [D] (Terance - This kills any threats to my Kingside.) 24.Rf2 Qe7 (Terance - Attacking the c5 pawn.) 25.Rb1?! [(Terance - This gives up a key pawn but White does not have any good moves anyway.) 25.Bf3??] 25...Qxc5+ [D] 29.Ne2 Qxc2 (Terance - Just trading down to push my 2 passed pawns.) 30.Bxc2 c5 [Better is 30...Bg4 and (Text cont. p.3) Page 2 of 8]
Cont. from p.2)  Black can already relax

31.Bd3 Re3 32.Nc1 Re1+ 33.Qf1 Rxf1+ 34.Bxf1

31.Nf4 Rf6 [D]

[Better is 31...Re1+ makes it even easier for Black] 32.Rf1 Rxf1+ 33.Rxf1 d4 –+

32.Kf1 (Terance - Can't play Nxd5 as Re1 with a mate in one.) 32...Bb5+

33.Bd3 Bxd3+ 34.Nxd3 Rxf2+

35.Kxf2 c4 [D]

[35...c4 36.Nb2 c3+ 0–1]

Something new has been added.

Copy and paste the link below into your browser and push enter. A Chess Base html file will open. You will be able to scroll thru the entire game with all of the comments/variations intact. Nothing edited out! Henceforth this will become a standard feature in all the newsletters.

http://view.chessbase.com/cbreader/2018/1/18/Game232667484.html

Round: 3
Submitted by Robert with selected Fritz comments [shown thusly].

White:  Robert Hepp (1306)
Black:  Dr. Arthur Martella (1178)
Date:  1/19/2018

[C42: Petroff Defense: 3 Nxe5 and unusual
White 3rd moves] 1.e4 e5 2.Nf3 Nc6
[D]  (Next col.) 10.Bxe6 fx6 [Black has new doubled pawns: e5+e6] (Text cont. next col.)

Position after 9...Ng4 (From prev.col.)

11.Qg4 Qe8 12.h3 Nh5 13.a3 Ba5 14.b4

15.a4 Nxb4 16.Qd1 Qg6 17.Nb5 h6 18.Qd2?? [D]


18...Ng6?? [Forfeits the advantage.]  [Better is 18...hxg5 and Black takes home the point 19.a5 Bc5 20.Qxg5 Qf7–+]

19.a5 Bd7 20.c3 Bc5 21.Nxc7


(Cont. from prev. col.) 26.dxc5


28.hxg5 Re8 29.Rfe1 Qf7 [Better is 29...dxc5 secures the point 30.Qc1 Qd5–+] 30.Ra4? [Better is 30.g6?! Qd7 31.Nd2] 30...d5 31.g4?? [D]

[Shortens the misery for White]  [Better is 31.a6 bxa6 32.Rxa6–+]

31...Rf4 [Better is 31...Rxf3 and Black can already relax 32.g6 Rxe3 33.gxf7 Rxe1+ 34.Kf2 Rf8–+]

32.Qe2 Rxe4+ 33.Kf1 Ng3+ 34.fgx3 Rxe2 35.Rxe2 Qxf3+ 36.Rf2 [D]

[There were better ways to keep up the pressure] [Better is 24.Bxf6 the rescuing straw 24...dxc5 25.Bxc3

Qxe6 26.Qd3=] 24...Nxe4 25.Qe3

Qxe6 (Text cont. next col.)

0–1

Copy and paste the link below into your browser:


Page 3 of 8
Round: 4
Submitted by Olin with my comments and selected Fritz/Komodo comments [shown thusly].

White: Knox Bickford (1380)
Black: Olin Mastin (1500)
Date: 1/26/2018

[61: King’s Indian: Early deviations for White, including Smyslov System] 1.d4 Nf6 2.Nf3 g6 3.Bg5 Bg7 4.e3 d6 5.Be2 Nbd7 6.0-0 0-0 7.c4 c6 8.Nc3 Qc7


20.Qa3 Qd7 21.Rfd1 Rde8 22.c5 Na5?? [weakening the position] [Better is 22.bxc5 Nxc5 29.Ne5] 28...Rxc1 29.Rxc1 c5 30.Rd1 c4?? [D]

[Text cont. next col.]

(Cont. from prev. col.) 21...b5

[Komodo 11: 21...Re7 22.e4 Rfd8 23.Rcd1 b6 24.f4 f6 25.b4 Ne6, etc...] 22.c5 Nd7 23.b4 a5 [Attacks the pawn chain] 24.a3 axb4 25.axb4 Ra4 26.Rfd1 Rxb4 27.Nxf7 [D]


[Text cont. next col.]


(Cont. from prev. col.) 21...b5

[Komodo 11: 21...Re7 22.e4 Rfd8 23.Rcd1 b6 24.f4 f6 25.b4 Ne6, etc...] 22.c5 Nd7 23.b4 a5 [Attacks the pawn chain] 24.a3 axb4 25.axb4 Ra4 26.Rfd1 Rxb4 27.Nxf7 [D]

27...Rxc5 28.Nd6?? [weakening the position] [Better is 28.Rxc5 Nxc5 29.Ne5] 28...Rxc1 29.Rxc1 c5 30.Rd1 c4?? [D]

[Text cont. next col.]


(Cont. from prev. col.) 21...b5

[Komodo 11: 21...Re7 22.e4 Rfd8 23.Rcd1 b6 24.f4 f6 25.b4 Ne6, etc...] 22.c5 Nd7 23.b4 a5 [Attacks the pawn chain] 24.a3 axb4 25.axb4 Ra4 26.Rfd1 Rxb4 27.Nxf7 [D]

27...Rxc5 28.Nd6?? [weakening the position] [Better is 28.Rxc5 Nxc5 29.Ne5] 28...Rxc1 29.Rxc1 c5 30.Rd1 c4?? [D]

[Text cont. next col.]


(Cont. from prev. col.) 21...b5

[Komodo 11: 21...Re7 22.e4 Rfd8 23.Rcd1 b6 24.f4 f6 25.b4 Ne6, etc...] 22.c5 Nd7 23.b4 a5 [Attacks the pawn chain] 24.a3 axb4 25.axb4 Ra4 26.Rfd1 Rxb4 27.Nxf7 [D]

27...Rxc5 28.Nd6?? [weakening the position] [Better is 28.Rxc5 Nxc5 29.Ne5] 28...Rxc1 29.Rxc1 c5 30.Rd1 c4?? [D]
(Cont. from p.4) **44.g4** [Better is 44.Rc6+ makes it even easier for White 44...Ke7 45.g4+] 44...hxg4 45.hxg4 [Better is 45.Rc6+ and White has triumphed 45...Kf7 46.hxg4+] 45...Kg5 46.Rg3 [Better is 46.Re8 might be the shorter path 46...Re1+ 47.Kf3 Rf1+ 48.Kg2 Re1+ –] 46...hxg4 45.hxg4 [Better is 45.Rc6+ and White has triumphed 45...Kf7 46.hxg4+] 45...Kf7 46.hxg4+ 45...Kg5 46.Rg3 [Better is 46.Rc8 might be the shorter path 46...Re1+ 47.Kf3 Rf1+ 48.Kg2 Ra1 + –] 46...Re1+? [D]

1½-½

Copy and paste the link below into your browser:

**Round: 4**
Submitted by Terance with his comments (as edited) and selected Fritz/Stockfish comments [shown thusly].

**White:** Terance Hall (1836)
**Black:** Michael O’Gara, (1677)
**Date:** 1/26/2018

[D36: Queen’s Gambit Declined: Exchange Variation: Main line (5 Bg5 c6 6 Qc2)] 1.d4 (Terance - Here is a game one of those near perfect games where there were no bad moves except the one that lost the game for Black. It shows two plans one for White and one for Black. As for White it shows that if you have a plan whether it is good or bad to always follow it through the best you can.) 1...d5 2.c4 e6 (Terance - I was expecting Mike’s typical Slav in which I was prepared for so I was surprised to see a QGD.) 3.Nc3 Nf6 [D]

(Cont. from prev. col.) previous move, 49.Kh3, etc...) 50...Rxg3+ 51.Kxg3 Kxf5 [D]

½–½

[46...Ra1 47.Ke5+ –] 47.Kf3 seems even better 47...Ra1 48.Rc3+ – 47...Re1+ 48.Kf2+ – 48...Rf4 49.Rf3?? [D]

(Cont. from prev. col.) with Nxd5? here. See analysis for next move.)

6.e3 (Terance - Not going for the Nxd5 trap.) {6.Nxd5? [D]


(Cont. from prev. col.)

6...c6 7.Qc2 (Terance - When c6 is played here Kasparov suggest Qc2 but mainly where the Bishop is at e7 and the Knight is still at the b8 square to prevent Bf5.) 7...Be7 8.Bd3 [D]

(Cont. from p.4) 49.Kh2!±

Olin - Bad move for Knox. He did not intend this rook move but he had to make a move with it because he picked it up! (Olin - However, at this point, the game may have been a draw anyway as per Komodo analysis (Text cont. next col.)

(Olin - This was a blunder by Knox. He did not intend this rook move but he had to make a move with it because he picked it up!) (Olin - However, at this point, the game may have been a draw anyway as per Komodo analysis (Text cont. next col.)

(Cont. from p.6)

**4.cxd5 exd5 5.Bg5 Nbd7** (Terance - Here Black sets a common trap for White to fall into. White should never take the d5 pawn (Text cont. next col.)

(Cont. from prev. col.)
The open file.

Rook on c6 so I moved the Queen to prepare c5. The engine suggested three top moves in this order: 1 Rac1, 2 Rfd1, and 3 a4. I personally like h3 also.) 12...Re8

13.b4 [D]

(Terance: Following through with my plan even though I thought h3 was a slightly better move as the engines thought. I saw that b4 prevents c5 and then push b5 at the right time.) [Stockfish 23: 13.h3 a5 14.Rfe1 Nf8 15.Rbc1 Ne6, etc...]

3...Ne4

(Terance - Typical Lasker Defense in the QGD with Ne4 which I was expecting. [(1 d4 d5 2 c4 e6 3 Nc3 Nf6 4 Bg5 Be7 5 e3 O-O 6 Nf3 h6 7 Bh4 Ne4 8 Bxe7 Qxe7)])]

14.Bxe7

(Terance - Bxe4 is playable also but Bxe7 is slightly stronger.)

14...Qxe7

15.Bxe4

(Terance - Slightly better was Nxe4 as now my light squares become weak and my Knights are in each other’s way as we will see as the game progresses.) [Stockfish 23: 15.Nxe4 dxe4 16.Bc4 Nf6 17.a4 Rac8 18.Rfc1 Rc7, etc...]

15...dxe4 16.Rfc1 [D]

(Terance: Time to take stock. Black has a potential weakness on c6 so I moved the Rook over to add some pressure down the open file. (Text cont. next col.)

16...Bb7 11.0-0 0-0 12.Rab1 (Terance - I was trying to decide on a plan here to play, move my rooks to the d and e files to support an e5 push and Kingside attack or go for a minority attack on the Queenside. I figured on the minority attack as Black has already weakened his Queenside pawn structure with b6 and I see him preparing c5. The engine suggested three top moves in this order: 1 Rac1, 2 Rfd1, and 3 a4. I personally like h3 also.)

12...Re8

13.b4 [D]

(Terance: Following through with my plan even though I thought h3 was a slightly better move as the engines thought. I saw that b4 prevents c5 and then push b5 at the right time.) [Stockfish 23: 13.h3 a5 14.Rfe1 Nf8 15.Rbc1 Ne6, etc...]

3...Ne4

(Terance - Typical Lasker Defense in the QGD with Ne4 which I was expecting. [(1 d4 d5 2 c4 e6 3 Nc3 Nf6 4 Bg5 Be7 5 e3 O-O 6 Nf3 h6 7 Bh4 Ne4 8 Bxe7 Qxe7)])]

14.Bxe7

(Terance - Bxe4 is playable also but Bxe7 is slightly stronger.)

14...Qxe7

15.Bxe4

(Terance - Slightly better was Nxe4 as now my light squares become weak and my Knights are in each other’s way as we will see as the game progresses.) [Stockfish 23: 15.Nxe4 dxe4 16.Bc4 Nf6 17.a4 Rac8 18.Rfc1 Rc7, etc...]

15...dxe4 16.Rfc1 [D]

(Terance: This move makes my Knight look silly. Also, h4 works for Black as the Knight will get trapped if it goes to f5 hitting the Queen and the h4 pawn but after Qd7 and then g5 (Text cont. next col.))

16.Nf6 17.Ng3 [D]

(Terance: This move even though is equal it gives me the initiative and both players have to play precise chess. At this time Blacks was getting into a little time pressure.) [Stockfish 23: 22.a4 Ba6 23.a5 Rec8 24.d5 Qe5, etc...]

22...Rh8

(Terance - Rec8 was slightly better.)

23.bxc6

(Terance - The engines prefer a4.) (Text cont. p. 7)
(Cont. from p.6) [Stockfish 23: 23.a4
Rhc8 24.Qb3 g5 25.Nf6e2 cxb5, etc…]

23...Bxc6 24.d5 [D]

(Terance: Pushing my passed pawn which
keeps Black busy as not to play g5. I see
now that I can allow g5 and move the
Knight back to e2 if need be.) 24...Bd7
25.Qd4!?

(Terance: I was somewhat proud of this
move as it pins the Knight and prevents
g5 again tactically.) 25...Rae8
26.Nb5 [Terance - A forcing
move.] 26...Bxb5 27.Rxb5 Rc8
28.Rbb1 Kh6

(Terance - This move gives
White the advantage.) 29.Ne2
[Terance - Better is Qa4, but I wanted to reposition
my Knight to c3 to put pressure on e4 and
hold d5. Tactically Black can’t take the d5
pawn.] 29...g5 [29...Kg7 30.Rxc8 Rxc8
31.Rd1=; Not 29...Nxd5? Stockfish 23:
30.Rxc8 Rxc8 31.Nf4 Qc5, etc…] 30.Nc3
Rhe8 31.Nb5 Rxcl+ 32.Rxc1 Qd8??
(Terance - Black was in time pressure and
cracks, as the only move is Qe5 to keep
the game going.) [Better is 32...Qe5 is the
best chance 33.Rc6 Qxd4 34.exd4 Kg7]

33.Rc6 [D] (Next col.) (Terance: This
seals the game!) 33...Kg7 34.Nd6 Rf8
[34...Kg8 35.Nxe8 Nxe8–+] 35.Nxe4
[Stockfish 23: 35.Nf5+! Kg6 36.g4 Re8
37.Nd6 Re7, etc…] 35...Qxd5
36.Qxf6+ Kg8 37.Qxg5+ [Better is
37.f3 and White wins 37...Re8 38.Qh6
Qxc6 39.Qxc6+] (Text cont. next col.)

(Cont. from prev. col.) 37...Qxg5
Kg7 41.Kf1 [D]

1-0

Copy and paste the link below into your browser:
http://view.chessbase.com/cbreader/
2018/2/8/Game8886167140.html

Round: 4
Submitted by Olin with my comments and selected Fritz/Komodo com-
ments [shown thusly].
White: Olin Mastin (1500)
Black: Will Moyer (1521)
Date: 2/2/2018
[D02: 1 d4 d5 2 Nf3 sidelines, inclu-
ding 2...Nf6 3 g3 and 2...Nf6 3 Bf4]
1.d4 d5 2.Nf3 g6 3.Bf4 b6 4.e3
e6 5.Nbd2 Bd6 6.Bg5 0-0 7.c3
Nbd7 8.Ne5 [D]

(Cont. from prev. col.) 8...Bb7 9.Be2
Qe7 10.Qc2 Rac8 11.0-0-0 [D]

(Olin - Bad idea! Komodo recommends
11.a4 to be followed by 0-0, not 0-0-0!) 11...c5 12.f3?? [D]

(Olin - An even worse idea!! I thought I
could play e4 later, but instead, I gave
my opponent an opportunity to attack
my Bishop on g3! Komodo likes 12.h4
here to be followed by 13.Nxd7,
14.Bxd6, and then moving the King to a
safer square, 15.Kb1, clearing the way
for a Kingside pawn advance. There-
fore, in that sense, long castling may not
have been that bad. Otherwise, I con-
sider this to be a losing move because I
neglected King safety first!) 12...Nh5
(Olin - Komodo does not recommend
this move for Black, but likes 12...c4 in-
15.g4 [D]

(Cont. from prev. col.) 8...Bb7 9.Be2
Qe7 10.Qc2 Rac8 11.0-0-0 [D]

(Olin - Once again, Komodo says 15.Kb1.
Get that King to safety before any kings-
side maneuvers.) (Text cont. p.8)

Olin – All this did was to chase Black’s Queen to a formidable attacking square, i.e. 20...Qb4! Oddly, Komodo considers this to be Black’s second best move. The wry dragon still likes 20...Qe6 better.

20...Qb4! 21.Rd3 e4 22.fxe4 [22.Re3? =] 22...Nxe4 [D]

[Better is 22...dxe4 23.Re3 Nxd5]

23.Qb3?? [Better is 23.a3!? and White could well hope to play on 23...Qf8 24.Re3=] 23...Qxb3 [Better is 23...Qa5! 24.Rh3 Nxe4 25.Nh6+ Kg7 26.Nxf7 Rxf7 – +] 24.axb3 Nf2 25.Re1 g6 [D]


Cont. from prev. col.) [Better is 29.Nf6+ the only rescuing move 29...Kg7 30.g5=] 29...a6 30.Bd7 Rb8?? [There were better ways to keep up the pressure.] [Better is 30...Rxe8 and the scales tip in favor of Black 31.Bxe8 Kf8–+] 31.Nf6+ Kg7 32.Ne8+? [32.g5 Bc8 33.Bxc8 Rxc8] 32...Kh8 [Better is 32...Rxe8 with excellent chances for Black 33.Bxe8 Kf8–+] 33.Nf6 h6 [D]

34.h5? [White wins space] [Better is 34.g5! would keep White alive 34...hxg5 35.hxg5] 34...Kg7 35.Ne8+ Kf8 36.Nf6 [D]

36...Bc8 37.Re8+?? [A blunder in a bad position.] [Better is 37.Bxc8 Rxc8 38.hxg5 fxg6 39.g5] 37...Rxex8+ 38.Bxe8 Kf7 [D] (Next col.) (Text cont. next col.)

0-1
Copy and paste the link below into your browser for a complete analysis with nothing edited out:

Ira Siegel vs. Robert Pisciotta

Offer (from Eric C. Johnson): “For any of our events -- If three or more Lansdale players carpool together -- the designated driver plays for free!”

http://www.freewebs.com/allentowncentercitychessclub

This concludes this issue. More games in next issue.